

Fin, Fur and Feather Club of Wellesley and Natick, Inc.



100 Larch Road
P.O. Box 272
Millis, MA 02054-0272

<http://www.finfurandfeather.us>

Safety Rules and Operating Procedures

v3.9 February 2019

Revision History

The following table shows the revision history of this document.

Version	Date	Description
2.0	11 September 2006	Original BOD approved version
2.1	5 October 2009	Deleted 2.2. Added 3.2.3. Amended 5.3.12.a. Updated 5.4.2, 5.4.3, 5.5.1, 5.5.2, 5.5.4. Reorganized some sections of document.
2.2	10 April 2010	5.4.3 and 5.5.4 clarified. 5.3.12, 5.4.4 and 5.5.1 updated WRT allowed ammunition. Added 7.2.i. 9.8 updated to prohibit flammable solvents.
2.3	10 April 2011	2.5 added. 3.2.2 updated with age limitation. 4.3 clarified with sunset limit. 5.4.3 correction that uncased firearms may not be handled behind the yellow safety line (not the firing line)
2.4	10 January 2012	2.3 added. 4.3 clarified to specify EDT. 4.5 changed to include days following the pond being stocked. 5.3.4 retitled and clarified. 5.4.17 added. 5.3.16 deleted. 5.5.5.b.1 added. 5.5.5.b.3 updated to specify fruit/food as prohibited targets.
2.5	1 March 2012	2.4 changed to private use. 4.4 hours corrected. 5.3.2 guest limit on S&T fields. 5.3.4 and 5.4.10 clarified. 5.3.20 speed limit added. 5.4.8, trash barrel to be left outside of range. 5.4.12 and 5.5.12, 50-ft/25-yd standard NRA range and firing line req. added. 5.6.1(a) and 5.6.1(n) added. 5.6.5 added.
2.6	4 May 2012	1.2(b) added. 2.2 – clarification of guest limitation. 5.4.13(b) updated to state “in position.” 5.4.12(d) added. 5.4.12(c) added. 5.5 updated to reflect new range rules following renovation. 9.1 smoking prohibition updated.
2.7	6 June 2013	2.3 edited. 5.5.5(b) updated to include .25 cal lead pellets. 9.1 smoking prohibition updated. 11.2 clarified. Appendix B added, Code of Conduct.
3.1	14 March 2015	Section 3.2 – added that badges may be picked up in the S&T House. Section 3.3.3 – corrected wording that a Clubhouse Cardkey affords access to the Outdoor Range. Sections 5.3.3, 5.3.4, 5.3.8, 5.3.20 and 5.4.11b clarified. Sections 5.3.2, 5.4.3, 5.5.4 and 8.2 clarified. Sections 7.2 and 8.5 updated.
3.2	22 April 2015	Para. 7.2(i) updated. (h) and (i) combined.
3.3	1 October 2015	Section 7.1 updated. Para. 7.2(h) reworded. (No change in rule.)
3.4	19 September 2016	Section 5.6.6(1) updated. 5.3.14, 5.4.5, 5.5.4 – bump firing prohibited
3.5	8 October 2016	Section 7 updated.
3.6	30 July 2017	Many changes from the July 30, 2017 By-Law Changes
3.7	16 November 2017	Section 5.6.6 Updated wording to add “legal Sunset”
3.8	3 January 2018	Section 3.1 Adding Family Membership Section 3.3 Defining cardkey access and annual fees.
3.9	February 2019	Many changes from Archery, Skeet and Trap, Game Preserve, and Membership

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FIN, FUR AND FEATHER CLUB OF WELLESLEY AND NATICK SAFETY RULES and OPERATING PROCEDURES

COMPLIANCE WITH THIS PUBLICATION IS MANDATORY FOR
ALL MEMBERS AND GUESTS

SECTION 1. Introduction

1. Scope

- 1.1.1. This document provides safety rules and operating procedures required for use of Club facilities, including the Indoor and Outdoor Pistol Ranges, the Skeet and Trap Fields, the Game Preserve, Archery Range, and the Trout Pond. These procedures apply to all people participating in any activity occurring on Club property.
- 1.1.2. Club membership constitutes an agreement on the part of the member to read, understand, and abide by these Safety Rules and Operating Procedures, and to ensure that their guests do so as well.
- 1.1.3. Copies of the most recent version of this document are maintained in the Main Clubhouse, on the Indoor Pistol Range, Outdoor Range, Skeet & Trap House, and on the Club's website. (<http://www.finfurandfeather.us/safety.html>)

1.1.4. Member Responsibilities

- 1.1.5. The Fin, Fur and Feather Club is a self-policing organization. It is the responsibility of every member to ensure that fellow members and guests adhere to all rules provided in this document.
- 1.1.6. *If you do not know every rule for the range that you intend to use, then you may not shoot on that range. The Club has a zero-tolerance policy. If you are caught violating any rule, your range privileges will be suspended or revoked, and you must appear in front of the Board of Directors.*

1.2. Conduct

All members are required to conduct themselves in a sportsmanlike manner at all times on Club property. Courtesy and safety are to be practiced at all times.

SECTION 2. Use of Facilities

Club ranges and facilities are for the exclusive use of Club Members and their guests. Guests may be sponsored only in accordance with the rules provided in this document. Club membership is a privilege, and all Members must exercise adherence to these rules to ensure standardized and safe conduct. The Chief Range Safety Officer will notify any member who demonstrates a lack of discipline, safe conduct, professionalism, or regard for fellow members that their range privileges are revoked and their membership is under consideration to be revoked by the Board of Directors.

2.1 Member Use of Facilities

The Club's ranges and other facilities may be used by Club members subject to the rules and regulations described herein. Immediate family members who are not Club Members are considered to be guests.

2.2 Guest Use of Facilities

Members may bring a maximum of two guests to the Club at a time. This includes the Skeet and Trap fields, Indoor and Outdoor Rifle and pistol ranges, Archery Range and Game Preserve. All guest subject to the rules and regulations provided herein. Members are completely responsible for the actions of their guests at all times.

Members are allowed only two guests in any range, and only one of them may be shooting at any one time, even if one or both of them are licensed. (This is not meant to preclude the Member from shooting at the same time as one of the guests if the Member is satisfied that the shooting guest is qualified to shoot safely with a very minimum of supervision.) Guests are the sole responsibility of the member.

Under no circumstances is a guest to remain on the range without his or her sponsor unless the sponsor leaves the range only momentarily (e.g., to use the restroom or to fetch supplies). Under such circumstances, the guest may not shoot or handle any equipment while the sponsor is off the range.

2.3 Group Events

The only group events allowed at the Club are those that are approved by the Board of Directors. E.g., Game Dinner, Women on Target, Safety Programs, Firearms Training, etc. Special requests by Members will be limited to Family Events, Special Board of Directors approved member events and Educational Programs for Seniors and Youths in support of the shooting sports.

Application for group events must be requested of the Board of Directors at least one month prior to the event. Requests made to the BOD less than one month in advance may or may not be considered. Members receiving Board Approval to use Club facilities must sign a Facility Usage Agreement. See Section 11 for more information on Club and non-Club Sponsored events.

2.4 Public Use of Facilities

Non-Club Members may not use any Club facility other than as a guest, or as approved by the Board of Directors. Every non-member must fill out and sign the Club Release Agreement prior to use of facility.

2.5 Identification

Each Club member is required to have a Membership ID Card in their possession at all times while on Club Property and to freely identify them self when questioned by a Range Officer or any other Club Member. If a Club Member witnesses anyone using Club facilities whom they do not recognize as being a member, and who is unescorted, they should ask that individual for their membership identification. Club members questioning any individual should do so politely and those questioned should reply in kind.

2.6 Animals/Pets

Pets or other animals are not allowed in the Clubhouse, hall, Indoor Range, Outdoor Range, Archery Range? or Skeet & Trap Cottage with the exception of Service Dogs.

2.7 Speed Limit

The speed limit on the entire length of the Club's access road, starting at the corner of Rt. 109 and Larch Road, is 15mph.

SECTION 3. Membership – Dues, Cards, Badges and Cardkeys

3.1 Membership Dues and Cardkey Fees as of September 1, 2019 Subject to change.

One-Time Initiation Fee	\$175
Annual Membership Fee	\$190
Family Membership - Spouse and all junior children	
will pay only an Annual Dues fee,	

but will not pay an Initiation fee when joining.

One-Time Initiation Fee (Junior Membership)	\$10
Annual Membership Fee (Junior Membership)	\$10
Annual Pistol Range & Clubhouse Cardkey Fee	\$40
(Issued only to members 18 and older)	

Members must have a valid Massachusetts fire arms license. (LTC or FID) to be a full member with range privileges.

3.2 Membership Cards and Badges

All Club Members will be issued a membership ID card which is proof of membership. Members are not

allowed to use any Club facility without a current membership card in their possession. Membership badges may be picked up in the Skeet & Trap house on Saturday and Sunday afternoons by showing a current Membership ID Card.

3.3 Electronic Door Cardkeys

3.3.1 Clubhouse Cardkeys

The Clubhouse is unlocked on Saturdays and Sundays during normal hours. Members may purchase a cardkey on an annual fee basis that gives them access to the clubhouse from 7am to 10pm, 7 days per week. The access privileges for both the Indoor Range and the Outdoor Range may be added based on completion of the Club's Safety Meeting and certification from a club Range Safety Officer that they understand all the firearms safety rules of the club. They must also demonstrate an acceptable level of the safe handling and shooting of a firearm in the ranges. There is no increase of the annual fee for this certification.

3.3.2 Indoor Range Cardkeys

Only holders of Indoor Range Cardkeys may use the Indoor Range. The Indoor Range cardkey also provides access to the Clubhouse. Indoor Range cardkeys will only be issued to members who are at least 18 years old.

3.3.3 Outdoor Range Cardkeys

Only holders of Outdoor Range Cardkeys may use the Outdoor Range. The Outdoor Range cardkey also provides access to the Clubhouse. Outdoor Range cardkeys will only be issued to members who are at least 18 years old.

Entering the Indoor and Outdoor Ranges

- a. All members entering the Indoor or Outdoor Ranges must activate the card reader with their cardkey, even if the door has been opened ahead of them by another person. Members entering or leaving ranges must make sure the door is securely closed behind them.
- b. All members and guests must sign in using the log provided

3.3.4 Pheasant Pen Access Cardkeys

Entering the Pheasant Pen

- a. All members entering the Pheasant Pen must activate the card reader with their cardkey, even if the door has been opened ahead of them by another person. Members entering or leaving the Pheasant Pen must make sure the door is securely closed behind them.
- b. All members and guests must sign in using the log provided at the clubhouse

3.3.5 Transfer of Use

A Club Member may never transfer his cardkey for use by any other person. Such transfer will result in the cardkey being permanently deactivated.

SECTION 4. Hours of Operation

The Club is closed on Christmas and Easter. Otherwise, the hours of operation are as follows.

4.1 Clubhouse

Open 7 days per week from 7:00am to 10:00pm.

4.2 Indoor Pistol Range

Open 7 days per week from 7:00am to 10:00pm. Closed during scheduled range events and during periods of maintenance.

4.3 Outdoor Pistol Range

- a. Open Monday through Saturday from sunrise to sunset, but no earlier than 7am.
- b. Open Sundays from 12:00 noon to 6:00pm but no later than sunset.

4.4 Skeet and Trap Range, 5-Stand Including Practice Station

Open Saturdays and Sundays from 12:00 noon to 3:00pm. Subject to change during special events. (Additional hours for Skeet and Trap Committee Members shown in Section 5.6.6)

4.5 Trout Pond

Open 7 days per week from sunrise to sunset. Closed during special events and following the pond being stocked for special events. (See the Club Calendar.)

4.6 Game Preserve

Monday through Saturday, 7:00am to sunset, Sunday noon to sunset. No hunting is allowed down range from the Skeet and Trap fields after 12:00 noon on Saturdays and Sundays. Additional Hours (see section 5.6.6)

4.7 Archery Range

Monday through Sunday 7 am until sun set.

SECTION 5. Range Operation

5.1 Introduction

The Fin Fur and Feather Club requires compliance with the National Rifle Association Gun Safety Rules, the General Club Safety Rules, and with Safety and Operating Rules that apply to each of our shooting areas: Indoor Pistol Range, the Outdoor Range, the Skeet and Trap Fields, and the Game Preserve. Only members who have fore filled their Club Sponsored Safety Course and have key access to the indoor and outdoor ranges can use these ranges with a guest. (guest policy Section 2.2)

5.2 NRA Gun Safety Rules

5.1.1 Fundamental Rules for Safe Gun Handling

- Always keep the muzzle of a gun pointed in a safe direction
- Always keep your finger off the trigger until ready to shoot
- Always keep the gun unloaded until ready to use

5.1.2 Rules for Safe Use

- Know your target and what is beyond it
- Be sure the gun is safe to operate
- Know how to use the gun safely
- Use only the correct ammunition for your gun
- Always wear eye and ear protection
- Never use alcohol or drugs before or while shooting

5.1.3 General Range Safety Rules

- Know and obey all range commands
- Know where others are at all times
- Shoot only at authorized targets
- Do not handle a firearm or stand at the firing line where firearms are present while others are down range
- Stop shooting immediately upon the command of “CEASE FIRE”

5.2 General Club Safety Rules

5.2.1 License Requirements - Members and Guests

- To be in sole possession (see definition, Appendix A) of a firearm of any type other than an air pistol or air rifle, a Club Member must possess a current and valid Commonwealth of Massachusetts firearms license. (LTC or FID card.)
- For an unlicensed member (either Junior or Senior) to use a firearm, he/she must be accompanied on the range by a sponsor who is responsible for that member. The sponsor is required to be a Club Member who is properly licensed to be in possession of the applicable firearm. This requirement also applies to any member or non-member under the age of 18, regardless of licensing status.

- For an unlicensed member (either Junior or Senior) to use a firearm during a Club event, there must be a Member present at the Club who is in constructive possession of that firearm (see definition, Appendix A), and there shall also be at least one Member on the range who is properly licensed to be in possession of the applicable firearm.

5.2.2 Age Limitation

No one under the age of 11 years is permitted on any range unless they are accompanied by a club member over 21 with full range authorization. Members 12 to under the age of 18 may only use the ranges when supervised by a Club Member who is at least 21 years of age, is properly licensed to be in possession of the firearm(s) being used, and has an Indoor Range Cardkey.

5.2.3 Club Safety Program

No Club Member may shoot on any of the ranges, or allow one of his guests to shoot on these ranges, unless the Club Member has completed the Club's Safety Program. (Attendance at both a New Member Safety Meeting and an Orientation Meeting.) The sponsor must sign off that the member has successfully met the Safety Program requirements before range access is allowed.

5.2.4 Holster Use Restrictions

- Firearms being used at the firing line may never be holstered.
- On the Indoor Range, firearms that are being transported for use downrange may only be holstered if they are cleared - no round in chamber and no magazine inserted, including an empty magazine. A loaded firearm may never be holstered unless it is not being used, and remains holstered.
- Drawing and firing from a holster is strictly prohibited.
- Holster use (when allowed) must comply with the rules that require strict muzzle control. This precludes the use of cross-draw and shoulder holsters. These holster types may not be used at any time.
- There is no exception to this policy without CRSO approval for special events.

5.2.5 Eye and Ear Protection

Eye and ear protection is required on all firearms ranges at any time that the range is HOT. (Live fire is allowed.) Before starting to shoot, a shooter should verify (visually) that all other people on the range have their eye and ear protection in place.

5.2.6 Routine Inspections

When walking onto an empty range, visually inspect the facility for damage or signs of vandalism. Report unsatisfactory inspection results to a Range Safety Officer or a member of the Board of Directors. (In person, or e-mail to membership@finfurandfeather.us.)

5.2.7 COLD Range Rule

The Club utilizes a COLD range rule, which means all firearms on the ranges are UNLOADED at all times until it is to be fired.

5.2.8 Requirement to Make Guns Safe

All firearms on the range, unless holstered or cased, or the shooter is in the immediate act of firing, must be made safe in accordance with Section 5.3.9. Holstered or cased firearms may not be loaded. (Holstered firearms may be loaded only if they are not being used, and remain holstered at all times.)

5.2.9 Making a Gun Safe

A firearm is made safe by performing the following actions:

- Remove the magazine, open slide, cylinder or breach (hinge type hand gun or shotgun)
- Remove all ammunition.
- Double check that the chamber is empty.
- Open the action (bolt, cylinder or breach).
- If the slide cannot be locked open, use an Empty Chamber Indicator.
- Place the firearm on the bench (Pistol Ranges) or hold the firearm with the muzzle pointing in a safe direction and finger off the trigger or gun racks (Skeet and Trap Fields).

5.2.10 Muzzle Control

At all times the muzzle of the firearm, either loaded or unloaded, shall be pointed down range or

in a safe direction. A safe direction means that even if the firearm were to discharge, it would not cause injury to any person. On the Pistol Ranges or skeet and trap ranges covering any person with the muzzle of a firearm at any time is a Major Violation, whether the firearm is loaded or not. Firing across lanes is prohibited.

5.2.11 Finger Off Trigger

On all ranges, all shooters shall keep their finger off the trigger until the firearm is aimed at the backstop/berm.

5.2.12 Prohibited Firearms/Ammunition

The following firearms/ammunition are prohibited on Club ranges.

- Ammunition not specifically posted on the Indoor/door and skeet/trap range as being allowed.
- Steel or steel jacketed ammunition - prohibited on the Indoor Pistol Range, allowed as posted on the Outdoor Pistol Range. (Copper jacketed ammunition is allowed.)
- Shotguns not equipped with a shoulder stock (pistol grip shotguns).
- Firearms intended for rapid and/or spray fire (e.g., TEC-9, SW94, bump stock etc.)
- Fully automatic firearms of any type.
- Paint ball guns.
- Tracer, armor piercing, or explosive ammunition.
- On the Skeet and Trap fields, only non-toxic shot may be used. Lead shot is prohibited.

5.2.13 Loading Limitation

No more than ten (10) rounds of ammunition may be loaded into any firearm for any reason. (see skeet/trap and 5-stand specific policy regarding number of rounds per shotgun

5.2.14 Prohibitions Against Indiscriminate Fire

Un-aimed or rapid, indiscriminate fire has a high probability of impacting range or target structures, or leaving the range complex. It is considered negligent and is prohibited. Bump firing is prohibited.

5.2.15 Shooting Positions

On the Indoor Range, shooters may shoot standing, sitting, kneeling or prone, but not supine (lying on back), also known as the "Creedmoor position."

On the Outdoor Range, shooters may shoot standing or sitting, but not kneeling or prone. Shooting from under the benches is prohibited as the baffle system will not provide "no blue sky."

On Skeet and Trap fields all shooting is from a standing position.

On the Archery Range all shooting is from a standing position.

5.2.16 Malfunctions

- When a malfunction (misfire, hang fire or squib load), the muzzle shall be kept pointed down range at all times until the problem is resolved.
- If a firearm has malfunctioned in such a way that it cannot be cleared, the shooter is to request assistance from a fellow shooter or a Range Safety Officer. The firearm may not leave the firing line until every effort has been made to clear it. If all attempts to clear the firearm have failed, it is incumbent upon the owner to transport it from the Club in a safe manner.

5.2.17 Cease Fire

Whenever a Range Officer or any shooter states "CEASE FIRE", each shooter shall stop shooting immediately, remain in place, keep his firearm pointed in a safe direction, finger off the trigger, and await further instructions. In addition, it is the responsibility of anyone who encounters or observes a potentially unsafe condition or action to immediately give the command "CEASE FIRE".

5.2.18 Clubhouse and Safety Zone

- The Club safety zone consists of the parking areas, the area between the parking areas and the

clubhouse, the area of land occupied by the pheasant pens and archery ranges, and the area around the trout pond. Within the safety zone, all firearms are to remain either

- 1) holstered, or
- 2) unloaded and in the immediate possession of its owner, or
- 3) unloaded and either cased or locked.

“Cased” means that the firearm is stored in a locked case and/or in a locked vehicle.

“Locked” means that the firearm has a trigger or cable lock installed such as to render the firearm inoperable.

- Firearms may not be handled in the Clubhouse, porches, or the main hall. Within these areas, all firearms are to remain either
 - 1) holstered, or
 - 2) unloaded and cased.
 - 3) The only exception to this policy is during special events approved by the Board of Directors.
- Shooting from any part of the safety zone, or in the direction of the safety zone, is strictly prohibited.
- Firearms may only be uncased remaining unloaded during special events approved by the Board of directors.

5.2.19 Trap/Skeet House (Inside & Porches)

- Transportation of Shotguns/ Ammunition-
 - During transportation all Shotguns must be unloaded.
 - Either cased or uncased, Shotguns may be transported to/from the Parking Lot to the Trap/Skeet House.
 - Uncased and/or assembled shotguns must have chambers open.
 - Ammunition may also be transported either boxed or loose.
- Inside the Trap/Skeet House all Shotguns must be unloaded with chambers open. Unloaded Shotguns may be closed while placed in a gun rack or case.
- Gun cleaning is prohibited
- Shotguns may not be loaded at any time unless on the firing line and preparing to shoot (See 5.5 Skeet & Trap Range Rules)

5.2.20 Emergencies

- In the event of an emergency, call 911 to report the problem and summon help. There is a phone in the clubhouse, located in the storage closet at the base of the stairs leading up to the apartment.
- Defibrillators are located in the Skeet and Trap Cottage and attached to exterior of the Outdoor Range.

5.2.21 Public Relations

The Club values its relations with our neighbors and with the town of Millis. Excessive noise at unreasonable hours, or rapid, indiscriminate fire which could give an impression of less than due respect for safety is not in the best interest of the Club and is not allowed. When entering/leaving the Club, the speed limit on the entire length of the access road is 15 mph.

5.2.22 Deviation from the Safety Rules

Authorized Range Safety Officers may amend these safety rules only for Club sponsored events that are under the direct supervision of a qualified, Club-designated RSO, and only if needed to comply with the requirements of the event. Permanent amendment of these safety rules may only be made by the Board of Directors.

5.2.23 Enforcement

Any infraction of these rules and regulations will result in suspension or revocation of range privileges. Violations will be reported to the Board of Directors for disciplinary action up to and including termination of Club membership. All members are required to report any infraction of these rules and regulations that they observe to the Rifle and Pistol Committee or to a BOD member. (In person, or e-mail to bod@finfurandfeather.us.)

5.3 Indoor Pistol Range Rules

- 5.3.1 Access and Sign In
- Only range cardholders and their guests may use the Indoor Range. All members must swipe in with their cardkey, even if another member has opened the door ahead of them. Members must ensure range door is closed after entering.
 - All members and guests must sign in on the log in the Ready Room, and log out when leaving. Guest must sign the Clubs Liability waiver each time they enter as a guest.
- 5.3.2 Casing and Uncasing Firearms
- Uncased firearms are not allowed behind the Yellow Safety Line. Firearms may be uncased and re-cased only at the shooting bench, and only when the range is HOT. (live fire is allowed) They may not be uncased, re-cased, or otherwise handled behind the Yellow Safety Line. No firearm may be removed from the firing line at any time unless it has been cleared of all ammunition and magazine removed.
- 5.3.3 Ammunition and Firearms
- The only handgun ammunition allowed on the Indoor Range is posted in the Ready Room. Calibers not listed are strictly prohibited. No magnum, +P, or +P+ loads are allowed. No steel or steel jacketed ammunition is allowed, including BB's. (Un-jacketed and copper-jacketed ammunition is allowed.) The only rifles (including carbines) allowed on the Indoor Range are those firing .22 caliber short, long, or long rifle cartridges. Bump firing is prohibited.
- 5.3.4 Targets
- Only paper targets are permitted. Targets may be placed from 15 to 50 feet for pistols. Targets must be placed at 50 feet for .22 rifles. Targets placed at 15 feet must be no larger than 12 x 18 inches. Using larger targets at 15 feet will result in shooting into the knee wall. Firing at the knee wall is prohibited and constitutes destruction of Club property.
- 5.3.5 Muzzle Control
- Loaded or not, no firearm shall ever be pointed in any direction other than down range. Do not elevate the muzzle of any gun higher than eye level against the range backstop.
 - If a firearm is being moved from one station to another, it shall be unloaded, have its action open, magazine removed, no finger on the trigger, and pointed in a safe direction (down range) at all times.
- 5.3.6 Ventilation
- The ventilation system shall remain on while shooting. Turn it off if you are the last person leaving the range.
 - Note that the trash barrel is located in the Ready Room, just outside the door to the range. This is so it will not interfere with the airflow coming from the plenum wall at the back of the range. Do not move the trash barrel into the range.
- 5.3.7 Knee Wall
- Firing at the knee wall is prohibited, and constitutes destruction of Club property.
- 5.3.8 Holster Use
- Firearms being used at the firing line may never be holstered. (only when traveling to and from range)
 - While on a range, firearms that are being transported for use downrange may be holstered only if they are cleared - no round in chamber and no magazine inserted, including an empty magazine. A loaded firearm may never be holstered unless it is not being used, and remains holstered at all times.
 - Drawing and firing from a holster is strictly prohibited. (except when authorized by Board of Directors and CRSO)
 - Holster use must comply with the rules that require strict muzzle control. This precludes the use of cross-draw and shoulder holsters. These holster types may not be used at any time.
- 5.3.9 Line SAFE
- Prior to any person going forward of the firing line, the line must remain SAFE. I.e., no equipment, including firearms, magazines, or ammunition may be handled, and all personnel must stand behind the Yellow Safety Line until all persons forward of the Range have

returned.

- Before going forward of the firing line for any reason, be sure that everyone on the range knows that you are going forward, that their guns are safe and on the bench, and that they are standing behind the Yellow Safety Line.

5.3.10 Moving Downrange

- Moving downrange is only permitted for clean up of brass, after the line has been declared safe.
- No firearm is permitted forward of the line, unless during scheduled club shooting event and supervised by a range office.

5.3.11 Cleaning Up

- Clean up after shooting. Duds and brass casings in their appropriate containers provided. Targets and steel casings in the trash. Steel casings are not recyclable and must be disposed of in the trash.
- Your own casings may be retained for reloading purposes. However, it is prohibited to remove brass from the container provided for its collection.

5.3.12 Leaving the Range, the last person exiting the range is required to turn off the ventilation system, all range lights, the furnace (switch located in the Ready Room), the Ready Room lights, and verify that the door is closed and locked

5.4 Outdoor Pistol Range Rules

5.4.1 Access and Sign In

- Only range cardholders and their guests may use the Outdoor Range. All members must swipe in with their cardkey, even if another member has opened the door ahead of them.
- All members and guests must sign in on the sheet provided, and log out when leaving.
- All guests must sign liability waiver each time they enter the range as a guest.

5.4.2 Ammunition and Firearms

- The only handgun calibers allowed are posted on the Range. Calibers not listed are strictly prohibited.
- The only rifle (including carbine) calibers allowed are .22 short, long, long rifle, and Mini-Mag. Also allowed are .177, .22 and .25 caliber lead pellets. Bump firing is prohibited.
- Un-jacketed, copper-jacketed and steel-jacketed ammunition is allowed.
- Black powder firearms are allowed. Percussion and flintlock firearms may be capped or primed only on the firing line just prior to discharging.
- The following are prohibited: All centerfire rifles (including carbines); .22 Magnum ammunition; tracer and armor piercing ammunition; BB's.
- Shotguns may only be used to fire a small number of rounds (5 or less) solely for the purpose of Chrono graphing or patterning.

5.4.3 Targets

- The only targets allowed on the Outdoor Pistol Range are:
 1. Paper or cardboard targets, which must be placed on the target frames provided.
 2. Empty soda cans and plastic bottles which must be placed on top of a plinking stand.
- All other targets are prohibited, including, but not limited to:
 1. Glass targets of any kind
 2. Metal targets of any kind, including swinging metal targets.
 3. Any type of object that can cause a ricochet hazard or shatter and/or break up and make cleanup of the area difficult, including, but not limited to, rocks, stones, cement. Anything that turns into garbage, such as pumpkins, fruit, or any other food.
 4. Beer cans or any other alcoholic beverage container
 5. Explosive targets of any kind.
- Target stands may be placed at any distance from the firing line. Targets may not be placed on the ground or on the berm. (Placing a target on the ground can result in a skipped round which may travel over the berm.)
- Firing into the target frames is prohibited. If you cannot keep all of your shots on target, move your stand closer to the firing line.
- Anyone intentionally shooting at the target frames or the steel bases will lose their range

privileges. This constitutes the destruction of club property.

5.4.4 Casing and Uncasing Firearms

Uncased firearms are not allowed behind the Yellow Safety Line. Firearms may be uncased and re-cased only at the shooting bench, and only when the range is HOT. They may not be uncased, re-cased, or otherwise handled behind the Yellow Safety Line. No firearm may be removed from the firing line at any time unless it has been cleared of all ammunition and magazine removed.

5.4.5 Muzzle Control

Loaded or not, no firearm shall ever be pointed in any direction other than down range. Do not elevate the muzzle of any gun higher than eye level against the target.

5.4.6 All Rounds Must Impact Berm

- Each shooter must ensure that all rounds impact the berm, and without first striking the ground or any other object that could cause a ricochet or skip. A skipped round may travel over the berm. A ricochet may travel in any direction, including towards the Safety Zone or the Skeet and Trap Fields.
- No round may impact any part of the baffle system, nor may any round impact the steel target support bases. Both of these constitutes the destruction of Club property. Target stands must be positioned such that rounds strike the berm only. Firing across lanes is prohibited. Firing up into a target such that the round impacts the baffle system or downward into a target or plinking stand such that the round impacts the ground or any part of the baffle system is prohibited. Hanging any target by string or any other means below the intended target area of a target stand or the top shelf of a plinking stand is prohibited.

5.4.7 Line SAFE

- No equipment, including firearms, magazines, or ammunition may be handled when anyone is forward of the firing line and/or the flashing red Safety Lights are on. In addition, all personnel must stand behind the Yellow Safety Line.
- Before going forward of the firing line for any reason, be sure that everyone on the range knows that you are going forward, that their guns are safe and on the bench, that they are standing behind the Yellow Safety Line, and that the flashing red Safety Lights are on.
- If arriving on the range while the line is SAFE, cased firearms may be placed on the bench, but they may not be uncased. After placing the case on the bench, you must then stand back behind the yellow safety line.

5.4.8 Downrange Shooting Prohibited

Shooters may only fire from the covered firing line. It is prohibited to move forward of the firing line to shoot. If your target is too far away, move the target stand closer to the firing line.

5.4.9 Holster Use Prohibited

Holster use is prohibited on the Outdoor Range. (This does not preclude being in possession of a loaded, holstered firearm that is not being used, and remains holstered.)

5.4.10 Safety Lights

When going down range to post targets, or for any other reason, the Red Safety Lights must be turned on.

5.4.11 Cleaning Up

All shooters are required to clean up after shooting.

- Bring your target stand back to the storage area under the covered shed.
- Sweep the concrete pad clean.
- Place duds and brass casings in the containers provided. Place targets and steel casings in the trash. Steel casings are not recyclable and must be disposed of in the trash.
- Your own casings may be retained for reloading purposes. However, it is prohibited to remove brass from the container provided for its collection.

5.5 Skeet and Trap Range Rules (Including 5 Stand & Practice Station)

5.5.1 General

- Loaded guns must be pointed downrange at all times.
- All firearms on the range, unless cased or the shooter is on station and in the immediate act of firing, shall have actions open and no ammunition loaded. Hinge action shotguns may be

placed in standing racks with actions closed after they have been verified to be unloaded. When removing such a shotgun from a standing rack, the hinge shall be opened immediately and the firearm verified to be unloaded.

- Only non-toxic shot may be used. Lead shot is specifically prohibited.
- Shot shells are restricted to target loads.
- All guns on the range shall remain unloaded when an orange safety cone is placed on top of the trap house or beside a skeet house. This is an indication that there are people down range who may not be visible. E.g., inside a skeet or trap house.
- Shooters shall keep the muzzle pointed in a safe direction and finger off the trigger until ready to shoot. When the shooter's turn is over, he/she shall make the gun safe before moving off station. Under no circumstance may a gun be loaded unless the shooter is standing on station. Loaded is considered as any part of a loaded shell being in any part of the gun.
- Shoot from designated stations only.
- When a shooter is on station and ready to shoot, and a delay occurs in the round such as from equipment breakdown, their gun shall be unloaded, all shells extracted while keeping the shotgun pointed in a safe direction.
- Any shooter whose gun accidentally discharges twice within one round for mechanical reasons is required to change guns or, if time permits, have the gun repaired before continuing to shoot.
- All shells must be picked up from the ground after the squad has finished shooting. No shells are to be picked up while squad is shooting.
- The Score Keeper is the Range Officer for the squad they are scoring. In the absence of a Score Keeper the number one shooter is the Range Officer.
- RSO's on the Skeet and Trap Field have the authority to invoke modified range protocol procedures as may be required to allow the conduct of non-standard NSSA or ATA matches, events, or classes.
- New or inexperienced shooters are required to shoot on the practice field first.

5.5.2 Trap and 5-Stand

- No more than one shell will be loaded in a gun at any time, except that a maximum of two shells may be loaded for doubles targets.
- No more than 5 shooters on the firing line at a time.
- 5-Stand shooting from designated stands only.
- Guns must be open and empty when moving to a new station or leaving the shooting field. When moving from station 5 to station 1, point gun down and away from shooters, turn to your right, and walk behind the other shooters - never in front.
- Only authorized Club Members may fill or work on the launchers.

5.5.3 Skeet

- Two shells may be loaded in auto-loaders only when about to shoot doubles.
- The loading of more than two shells at any time is prohibited unless full use of the gun is authorized by the Range Officer.
- Always stay behind the current shooter. No picking up empties until the round is complete.
- Members of a squad will keep their eyes trained on every bird, even when not shooting. Fragments of a clay pigeon can be sharp and can cause serious injury.
- Station 8 singles must be taken before the center stake.
- **Skeet squad must cease fire when Orange flag is up on skeet low house and can resume when practice field trap is confirmed safe and flag is removed.**

5.5.4 Use of Practice Field

- The Practice Field may be used whenever the Skeet and Trap Fields are open or with supervision of a Trap & Skeet Committee Member. (Note: Paragraph 5.5.5 below).
- No person may use the practice Field without first checking with the Range Officer on Duty.
- New Members and Guests (Accompanied by Member) that are unfamiliar with Shotgun Shooting and/or Trap operations must request to be accompanied/instructed by an experienced Member with approval of the Desk Supervisor.
- Only biodegradable clays and non-toxic shot may be used.
- Orange Safety flag must be put up on the skeet low house and cease fire called and confirmed on the skeet field before going to the Practice trap house for any reason. Then removed after the practice trap house is clear. Then notify skeet squad the range is safe to resume.
- If there is any question as to how to operate the-Trap in a safe manner, check with the Range Officer on duty.
- The shooter must stand on trap stations.
- Before leaving the Practice Station, pick up and dispose empty shells, trash, paper, cardboard boxes, etc.

5.5.5 Use of S&T Fields

- Skeet and Trap Fields can only be opened for club member use or Board of Director approved special events by Skeet and Trap Committee members.
- Opening Skeet and Trap Fields April 1st thru September 31st:
 - 1) Monday thru Friday 10 am thru 5 pm or “legal Sunset” Fields can be opened by Trap & Skeet committee Members
 - 2) Saturday Morning from 9 am thru 12 noon the Skeet and Trap Fields are reserved for the Youth Trap teams use only.
 - 3) Skeet and Trap Fields open for general membership use Saturday afternoon 12 noon thru 5 pm or “legal sunset”
 - 4) Sunday Skeet and Trap Fields open 12 noon thru 5 pm or “legal Sunset”
- Opening Skeet and Trap Fields During Hunting Season: October 1st thru March 31st:
 - 1) Monday, Wednesday and Thursday the Skeet and Trap Fields are closed.
 - 2) Tuesday and Friday the Skeet and Trap Fields can be open from 12 noon until 4 pm or “legal Sunset” There is no hunting in front or right side of the Skeet and Trap Fields.
 - 3) Saturday Morning 7 am thru 12 noon Skeet and Traps are closed. Skeet and Trap Fields open for general membership use 12 noon thru 4 pm or “legal sunset”
 - 4) Sunday Skeet and Trap Fields open 12 noon thru 4 pm or “legal Sunset”
 - 5) Saturday and Sunday afternoon Fields in front and to the right of Skeet and Trap Fields are closed to hunting.

Hunters and Skeet/Trap committee members must respect each other’s activities.

The Chairmen for the Game Preserve and Skeet and Trap are responsible to inform their members to act responsibly if they intent to open the Skeet/Trap Fields and or Hunt in front of the Skeet/Trap Fields during week day hours per above.

If any conditions preclude hunting in front of the Trap and Skeet Fields the Chairman of both Game Preserve and Trap and Skeet will jointly post and notify their Game Preserve and committee members of any change to the above policy.

This policy does not remove the responsibility of both Hunters and Skeet and Trap shooters from being aware of each other’s activities.

5.6 Archery Safety Rules

- Always inspect equipment before shooting
- Use only target or field points. No broad heads allowed on the range.
- Arrows should only be nocked on the shooting line.
- No arrow shall be nocked when another archer is down range.
- Always keep nocked arrows pointed down or toward the target.
- If any person or animal enters the range, shooting must stop immediately.
- Only straight in-lane shooting permitted. Never shoot across target lanes.
- If an arrow drops past the shooting line, leave on the ground until all shooting is ceased.
- If you are looking for a lost arrow behind a target, leave your bow leaning against the target face so it can be seen by other archers.
- Always walk on the range.
- Adult supervision required for persons under age 18.
- A flag System is used to display the appropriate flag as follows:
 - RED FLAG-Range is "Cold". Used when moving forward of the shooting line. (Retrieve arrows etc.)
 - GREEN FLAG- Range is "Hot". Commence shooting at the shooting line.

SECTION 6. Range Commands

The following range commands are normal commands for conducting routine live fire operations. Additional commands may be used when they do not violate safety rules or cause safety hazards.

- "CLEAR THE RANGE"
All shooters will visually clear the impact area and verbally agree there are no people down range.
- "THE RANGE IS HOT" (or, "THE RANGE IS NO LONGER SAFE")
Shooters may move forward of the Yellow Safety Line, to the Firing Line, handle firearms and ammunition, and fire. Cased/holstered firearms may be uncased/upholstered (but only at the firing line). Shooters who are leaving may pack up their firearms and equipment (but only at the firing line).
- "CEASE FIRE"
All shooters shall stop firing, keep their firearms pointed in a safe direction (usually down range), stay in position with finger off the trigger, and wait for further instructions. Shooters should NOT attempt to make their guns safe following a CEASE FIRE command unless the reason for the CEASE FIRE is obvious and it is safe to handle the gun to the extent necessary to make it safe. In general, the immediate concern is to stop firing and keep the muzzle pointed in a safe direction with finger off the trigger.
- "MAKE THE LINE SAFE"
All uncased firearms shall be made safe, benched, trained down range, and visible to others with the:
 1. Magazines: REMOVED
 2. Chamber: EMPTY
 3. Actions/cylinders: OPEN (Actions that do not lock open by factory design shall be blocked open or out of battery.)
 4. Black powder firearms: DISCHARGED/EMPTY, NOT CAPPED OR PRIMED
 5. A mandatory clearing check will be made on every firearm on the firing line before the line is declared safe. Additionally, each shooter should check the shooters on both sides of their position to ensure all firearms are safe prior to declaring the line SAFE.

In addition to making all firearms safe, all shooters must stand back behind the Yellow Safety Line.

Firearms being brought onto the range shall remain cased, and may not be uncased until the line goes HOT. Firearms may be removed from the range only if they have already been cased.

- "THE LINE IS SAFE"
The line has been made SAFE. Shooters are cleared to go down range. It is advisable to keep one person on the firing line to ensure safety. Whenever the line is SAFE, all persons not going down range shall remain behind the Yellow Safety Line. Anyone arriving on the range while the line is

SAFE may not advance forward of the Yellow Safety Line except to place cased firearms on the bench, in which case they must then step back behind the Yellow Safety Line. They may not uncase, un-holster, or otherwise handle any equipment.

SECTION 7. Game Preserve and Trout Pond Rules and Regulations

7.1 Game Preserve Rules and Regulations

The Fin, Fur and Feather Club is a sportsman's club, dedicated to the advancement of the shooting and hunting sports. Safety is the primary concern of the Club when its members utilize the Club property and facilities. Hunting on Club property is a privilege. Violation of the Game Preserve rules and regulations may result in suspension or termination of hunting privileges, or termination of Club membership.

The Game Preserve season runs from October 1st through March 31st (weather permitting). The Game Preserve committee reserves the right to limit the Preserve membership as it deems necessary to maintain a safe hunting environment for all members.

The Game Preserve is a self-funding program. Annually the Game Preserve Committee establishes membership fees based on the projected cost of birds, feed, and maintenance of the bird pen and fields. The initial fee provides for 20 hunts. Additional hunts can be purchased in blocks of 10 hunts.

7.1.1 Firearms

Only shotguns are allowed on the Game Preserve. Rifles are specifically prohibited.

7.1.2 Hunting Licenses

Every Game Preserve member shall possess a current and valid Massachusetts hunting or sporting license. The license number shall be recorded in the Game Preserve records at the beginning of each hunting season. Game Preserve members hunting after December 31st are required to show their new license prior to hunting in the new year. No exceptions to this rule. Massachusetts uses a Customer Number Identification System. The Customer Number never changes. However, members must present their valid Hunting license in October and January.

7.1.3 Season Dates

- The Game Preserve Program runs from October 1st through March 31st, weather permitting.
- Only members in good standing (annual dues are current) of the Fin, Fur & Feather Club will be issued Game Preserve permits.

7.1.4 Safety Program

All members hunting on Club property are required to complete the Club's hunter safety course. Game Preserve permits will not be issued to members who have not completed this course.

7.1.5 Hunter Orange

All persons hunting on Club property are required to wear a hunter orange cap as specified by Commonwealth of Massachusetts law. Hunter orange vests or jackets are strongly recommended.

7.1.6 Hunting Boundaries

All hunters must have knowledge of and strict respect for all Club boundaries. A map of the boundaries is issued to every member of the Game Preserve. This map is also posted on the bulletin board in the main clubhouse. The Club map identifies boundaries around the property within which hunting is permitted.

It is the sole responsibility of all members to know these boundaries and to hunt only within these boundaries. Hunting boundaries are clearly marked on the property in high visibility Game Preserve signs. Rules regarding hunting within the boundaries will be strictly enforced. It is the responsibility of all hunters to report any boundary infractions.

- Use of Skeet & Trap Fields by Committee Members During Hunting Season

- Skeet and Trap Fields can only be opened for club member use or Board of Director approved special events by Skeet and Trap Committee members.
- Opening Skeet and Trap Fields October 1st thru March 31st:
 - 1) Monday, Wednesday and Thursday the Skeet and Trap Fields are closed.
 - 2) Tuesday and Friday the Skeet and Trap Fields can be open from 12 noon until 4 pm or “legal Sunset” There is no hunting in front or right side of the Skeet and Trap Fields.
 - 3) Saturday Morning 7 am thru 12 noon Skeet and Traps are closed. Skeet and Trap Fields open for general membership use 12 noon thru 4 pm or “legal sunset”
 - 4) Sunday Skeet and Trap Fields open 12 noon thru 4 pm or “legal Sunset”
 - 5) Saturday and Sunday afternoon Fields in front and to the right of Skeet and Trap Fields are closed to hunting.

Hunters and Skeet/Trap committee members must respect each other’s activities.

The Chairmen for the Game Preserve and Skeet and Trap are responsible to inform their members to act responsibly if they intent to open the Skeet/Trap Fields and or Hunt in front of the Skeet/Trap Fields during week day hours per above.

If any conditions preclude hunting in front of the Trap and Skeet Fields the Chairman of both Game Preserve and Trap and Skeet will jointly post and notify their Game Preserve and committee members of any change to the above policy.

This policy does not remove the responsibility of both Hunters and Skeet and Trap shooters from being aware of each other’s activities

7.1.7 Safety Zones and No Shooting Areas

The Club Safety Zones are marked with yellow Safety Zone signs. The safety zone on the premises exists from the Club driveways to, and including, the main clubhouse/caretakers housing, porches and main hall. Within the safety zone, all firearms must remain holstered or unloaded, cased and locked. Firearms may not be left unattended in the safety zone, unlocked or loaded. Shooting in the direction of the safety zone is strictly prohibited. Shooting from the parking areas, driveways or the roadway is not prohibited at any time.

7.1.8 Allowed Hunting Days, Stocking, and Bag Limits

- The Club will be open seven days a week for bird hunting.
- Game Preserve Members may stock birds from 8 am Monday through Saturday and after 12 pm on Sundays. This is subject to change due to weather or other reasons as determined by the Game Preserve Chairman.
- Each Game Preserve Member may stock up to two (2) birds per day and harvest up to three (3) birds each day.

7.1.9 Bird Pen Access

- The bird pen has an electronic lock with key card access. Key cards will be issued to all Preserve members for stocking purposes.
- The video security system includes coverage of the bird pen.
- When stocking birds each member hunting will have to place their key card on the electronic lock pad as well as signing in and out in the Game Preserve Daily Record book in the clubhouse, identifying the number and sex of the birds taken.

7.1.10 Tagging

No pheasants harvested may be transported off Club property in the feather unless they are properly tagged as per Commonwealth of Massachusetts Law. Tags must remain attached to each individual pheasant until it is prepared for consumption. Tags are available in the main clubhouse.

7.1.11 Licensed Game Preserve Daily Record

All hunters are required by law to complete the Game Preserve Daily Record. The record book is maintained in the main clubhouse and must be completely filled out by each hunter at the end of the day’s hunt. Failure to use Log Book will be cause to be removed from the Game Preserve Program.

7.1.12 Guests

- Only Game Preserve Members are permitted a guest.
- A guest may only hunt accompanied by the host Member.
- The host member and the guest may each carry shotguns. The decision to allow a guest carry a shotgun is at the members discretion and should be based on the guest's level of experience.
- On stocking days, the host member and the guest may each stock two (2) birds and harvest three (3) birds. Birds stocked for guests will count towards the host members' forty (40) bird season total.
- Only one guest is permitted per member at one time. A guest is permitted only two (2) hunts per season. Guests cannot hunt with multiple members exceeding the two (2) hunt guest limit. Members' children over the age of twelve (12) and under the age of eighteen (18) are exempt from the two (2) hunt guest limit.
- Members' children must be twelve (12) years old to hunt per State Hunting Regulations. No person under the age of twelve (12) may hunt. Any person at least fifteen (15) years old or older is required to have a hunting license. The type of licenses are Resident, Non-resident and One Day Shooting Preserve license.
- The Game Preserve member is fully responsible for allowing guest children to carry a shotgun and to harvest birds.
- Each member is personally responsible for the conduct of his/her guest on Club property.
- All guests must sign the Clubs Liability waiver form regardless if they signed it previously.
- All guest hunters' names and Massachusetts hunting license numbers must be recorded in the Preserve log book on the day of the hunt.

7.1.13 Sportsmanlike Conduct / Firearm Handling

All hunters are required to conduct themselves in a sportsmanlike manner at all times on Club property. Courtesy and safety must be practiced at all times. Each hunter is expected to respect another hunter's space and distance him/herself accordingly. For safety reasons, shooting birds on the ground is not permitted. Firearms are to be handled and carried in a safe manner at all times with the firearm's safety on.

7.1.14 Hunting Other Species (Non-Pheasant)

With the exception of Deer, the hunting of any game species is allowed in accordance with all regulations set forth by the Massachusetts Division of Fisheries and Wildlife. Deer hunting is not allowed on Club property.

7.1.15 Hunter Identification

All members must wear their Game Preserve Permit at all times while hunting on Club property. Anyone hunting without appropriate identification should be questioned.

7.1.16 Restricted Hunting Areas

There is no hunting beyond the culvert towards route 109, or beyond any of the Club property boundaries.

Hunting is allowed in front of the Skeet and Trap fields except for Tuesday, Friday, Saturday, and Sunday from 12 noon until sunset.

It is the Hunters responsibility to ensure no one is working on the Skeet and Trap fields or other activity occurring while hunting in front of Skeet and Trap fields.

7.1.17 Hunting Hours / Days

Hunting hours are from 8:00 am until sunset. Hunting is permitted each day of the week, including Sundays after 12 noon. The Club is closed on Christmas and Easter, so there is no hunting on those days.

7.2 Trout Pond Rules and Regulations

The following rules and regulations apply to the use of the Trout Pond.

- a. Trout Pond is open 7 days per week from sunrise to sunset. Night fishing is not allowed.
- b. The only guests that a Club member may bring are his/her spouse, children and grandchildren. The only exception to this is at special events.
- c. The daily limit is 3 fish per member. (Total limit including all family members.) Please observe the weekly limit of 9 fish per week per member.
- d. A current and valid Massachusetts fishing license is required.
- e. Only fishing from the shore is allowed.
- f. Police the Pond area. Place all trash in the barrels provided and ensure that all barbecue fires are completely extinguished before leaving the Pond area. Empty full barrels in the dumpster.
- g. Only two rods may be used. i.e., both rods stationary, or casting one rod with the second rod stationary.
- h. All trout caught must be kept. All non-trout species of fish caught must be either taken home or deposited into the Charles River. (These non-trout species compete for the same food supply as the stocked trout.)
- i. Catch and release allowed only if fly fishing, hooks are de-barbed, fish are handled as little as possible (use net) and/or the fly is removed while the fish is still in the water.
- j. The return of smaller fish in hopes of catching a larger fish is not allowed.
- k. If you clean your catch before leaving, clean all fish at the edge of the Charles River and discard remains in the river. Fish may not be cleaned on the benches and/or picnic area or remains discarded in trash barrels. Fish may not be cleaned in the Clubhouse kitchen or bathroom sinks.
- l. Walking on the ice in the wintertime is prohibited at all times due to the constantly shifting level of the water under the ice.

SECTION 9. General Policy, Restrictions, and Prohibitions

- 9.1 **Smoking Prohibition**
 - a. Smoking is prohibited on the Indoor and Outdoor Ranges.
 - b. Smoking is prohibited in the Clubhouse and in the Skeet and Trap House.
- 9.2 **Climbing On Berms**
Climbing on the berms is prohibited except for maintenance purposes.
- 9.3 **Lead Mining**
Mining (collecting) lead from either the Indoor backstop or the Outdoor berm may only be performed by qualified individuals during maintenance procedures.
- 9.4 **Disposal of Ammunition**
"Dud" ammunition may be placed in the marked/locked red cans located on each range.
- 9.5 **Alcohol/Drug Prohibition**
Alcoholic beverages and persons under the influence of drugs and/or alcohol are not permitted on the range complex or in the parking lots. (Refer to Alcohol Policy Appendix C)
- 9.6 **Deviations For Club Sponsored Events**
Only an RSO may authorize deviation from these Safety Rules for any Club sponsored match, event, or class. In authorizing a deviation, the RSO may also stipulate that an RSO shall be present during such match, event, or class.
- 9.7 **Target House Access**
The "target house" buildings (trap houses, skeet high and low houses) and storage garage may be accessed only by authorized personnel.

- 9.8 **Cleaning of Firearms**
The cleaning of firearms on the range complex is discouraged. No flammable solvents may be used.

SECTION 10. Enforcement of Rules and Penalties

- 10.1 **Individual Responsibilities**
It is the responsibility of every member to follow all of the Club Safety Rules, and to ensure that all other Club Members and guests do the same. If any Member observes a violation of any safety rule, that Member shall immediately bring it to the offender's attention so that further violations can be avoided.

Most violations can be handled by simple reminders. However, if the violation is serious enough or it occurs again, a Range Safety Officer or a member of the Board of Directors is to be notified as soon as possible. (In person, or by e-mail to bod@finfurandfeather.us.)

- 10.2 **Safety Violations Committed By Club Members**
Club members discovered violating a safety rule are subject to disciplinary action, including termination of Club membership. Action taken against the member by the BOD will be determined by the nature of the violation, and whether or not the member has a history of safety violations.
- 10.3 **Safety Violations Committed By Guests**
Guests discovered violating a safety rule are subject to being immediately barred from the range. Action taken against the guest's sponsor will be determined by the BOD.
- 10.4 **Abuse of Facilities**
Anyone discovered intentionally damaging Club property shall be immediately reported to an RSO or a member of the BOD. Willful destruction of Club property will result in expulsion from the Club for a period of time to be determined by the BOD.

SECTION 11. Club Sponsored Programs/Events

- 11.1 **Club Sponsored Events**
All Club-sponsored events will normally be posted on the bulletin board in the kitchen and on the calendar on the Club's website (<http://www.finfurandfeather.us>) at least two weeks prior to the event. People participating in Club sponsored competitions or classes may include guests. However, if the guest's sponsor is to fire simultaneously during the class/competition, then a Range Officer or Range Safety Officer shall observe and control the firing line. All members of the general public participating in Club-sponsored events shall remain under direct supervision of event organizers at all times.
- 11.2 **Conduct of Organized Events**
Participants of Club sponsored events or competitions or non-club sponsored events shall be pre-briefed on range operations and safety procedures and other Club facility rules as outlined in the Facility Usage Agreement Appendix D prior to conducting group activities, and prior to any live fire. All guests shall be sponsored and escorted by a current Club member. All events/classes shall have at least one current regular member present to supervise all classes or competitions held on Club ranges.

These Safety Rules were approved by the Board of Directors on July 06, 2017. Questions or comments concerning these Safety Rules should be directed to the Club President or Chief Range Safety Officer, either directly or via one of the Club's Range Safety Officers. (In person, or via email to bod@finfurandfeather.us.)

Appendix A

Definitions

Hang fire A hang fire is a perceptible delay in the ignition of a cartridge after the primer has been struck

by the firing pin.

- Misfire** A misfire is when a cartridge does not fire after the primer has been struck by the firing pin.
- Line SAFE** All firearms are on the bench, unloaded, actions open, and magazines removed. Muzzle loaders have hammers forward and are not capped or primed. All personnel are either behind the Yellow Safety Line with no equipment or ammunition being handled, or downrange setting up or recovering targets, policing their brass, or performing other such activities.
- Range HOT** A range is HOT when shooting is permitted or in progress.
- Range COLD** Shooting is not in progress, nor allowed. No firearms may be loaded.
- Squib Load** A squib load is when there is less than normal pressure or bullet velocity after ignition of the cartridge. The bullet may or may not exit the barrel. (Squib loads are identified by a difference in recoil or noise.)

Possession (in the context of firearm possession)

- a. **Actual Possession**
A person is in actual possession of a firearm when he/she has it on his/her person at a given time.
- b. **Constructive Possession**
Constructive possession means possession in which the possessor does not physically have the firearm on his or her person but is aware that it is present and is able to exercise intentional control or dominion over it. Someone who has both the power and the intention at a given time to exercise control over a firearm, either directly or through another person or persons, is in constructive possession of that firearm.
- c. **Sole Possession**
Possession may be sole or joint. If one person alone has actual and constructive possession of a firearm, possession is sole.
- d. **Joint Possession**
If two or more persons share actual or constructive possession of a firearm, possession is joint.

Appendix B**Code of Conduct**

Membership in the Fin, Fur and Feather Club (FFF) imposes a responsibility to uphold and further the Club's purposes and objectives as set forth in, and pursuant to the Bylaws and the resolutions and decisions of its Board of Directors.

All Members, including Officers and Directors, shall at all times conduct themselves in a manner that reflects credit upon and enhances the reputation of the Club.

The Board of Directors vest the President with the power to enforce these membership obligations by removing from membership, with concurrence of the Board, any member who in their judgment gives cause for dismissal. Such causes include but are not limited to:

Any material misrepresentation of service, employment, or any other credentials in application for membership, during the duration of membership, or when serving in any office in the Club.

Any act intended to disrupt the existence or unity of the Club.

Any act that violates the Club's Bylaws, such as using one's position in the Club to suggest or promote business, personal, political, policy, religious, or social agendas.

Any act that misrepresents the Club's non-profit, non-political incorporation, or seeks to undermine the purposes or programs of the Club.

Any act that brings disrepute or embarrassment upon the Club.

Any defamation, vilification, or deceitful act, false accusation, or slander or libel against the Club, its Officers, or its Members.

Any misrepresentation or use for purposes other than the stated purposes of:

- The Club's name, symbols, icons, logo, certificates, purposes, or activities.
- The Club's membership or member data of the Club including any act, assertion, or implication of affiliation with sponsorship not permitted by the Club.

Any act in violation of a fiduciary or other trust exercised on behalf of the Club.

Any violent or felonious violations of U.S. federal, state, or local laws or any prosecutable or indictable act, at the discretion of the Board of Directors, whether or not related to the FFF.

Any conflict of interest or appearance of a conflict of interest with the Club's Bylaws, charter, purposes, neutrality, or objectives if not resolved immediately and satisfactorily upon notification and concurrence of the President.

Failure to comply with the Club's safety, range, and all other rules and regulations.

Appendix C

Alcohol Consumption and Drug Use on Club Property

No one who has consumed any substance that might cause impairment to his or her physical or mental ability to safely handle firearms is allowed on Fin, Fur and Feather property with the following exceptions:

- Alcohol can be consumed in the main Club house defined as (kitchen, living room and porch) from noon until 10 pm Monday through Sunday
 - The Club house is in the fire arms safety area; therefore, all fire arms must be unloaded, cased and locked before alcohol is consumed.
 - Once alcohol is consumed those members and guests cannot proceed to the Indoor/Outdoor pistol and rifle ranges, Archery range or Skeet and Trap range for the purpose of shooting or if firearms are in use or there are uncased/upholstered firearms.
 - All open alcohol containers must remain inside the main club house at all times.
- Alcohol is only allowed to be consumed in the club's hall for special events, i.e.:
 - Members requesting use of hall must attend a BOD meeting requesting use of the hall.
 - The club will not provide alcohol for Members' activities. Members responsible for events will supply all alcohol and remove all unused alcohol after each event. The member responsible for the event will ensure that the club's Alcohol and Drug policy is adhered to.
 - Club authorized functions, fund raiser, dinners etc.
 - Member meetings. Alcohol cannot be consumed prior to and/or during any official meeting. After all club business has been completed alcohol can then be consumed.
 - All alcohol must remain inside the Hall or main Club house at all times.
- Consuming alcohol outside the main Club house/hall is only authorized on the patio between the kitchen and handicap ramp for special events approved by the BOD; i.e. summer clam bake or cook out. Alcohol cannot be consumed beyond the patio area.
- Alcohol can be consumed in the Skeet and Trap Cottage only under the following conditions:
 - Special events must be approved by the BOD.
 - Skeet and Trap Ranges must be closed and all firearms have been removed from the building.
 - Alcohol may only be consumed in the building or on the porch. Alcohol cannot be consumed beyond the Skeet/Trap Cottage facility.
- Taking prescription medication in accordance with physician instructions is allowed but handling of firearms is prohibited unless the physician has given explicit approval to the member that it is safe to do so while on the medication.

In all of the scenarios above all alcohol containers must be policed up and placed in trash barrels and brought to the club's dumpster or otherwise removed from club property.

Regarding special authorized events: only those invited to the events and their guests are allowed to participate. Special events are not open to general club membership unless the members were participating or attending as a guest.

It is incumbent on all members to use common sense and follow all club rules regarding firearms and alcohol consumption or drug use. Any misuse of alcohol or drugs on club property will be cause for immediate termination of club membership. Any Club member who observes a violation, he or she should call the violator's attention to it, and if not addressed immediately, report it to the Board.

Appendix D



Fin, Fur and Feather Club Facility Usage Agreement

Only a current member in good standing¹ is eligible to request use of the clubs facilities: Club House, Club Hall, Ranges, Trout Pond and Grounds. This specific event was requested by:
_____ a member in good standing.

The Board of Directors approved this request on: _____ at the Board of Directors Meeting.

The Approved Event: _____ will be held on: _____ for the specific purpose of: _____

The member noted above is responsible for the following:

1. All liability of injuries to themselves and all guests. Clubs signed Liability weaver attached.
2. Any property damage inside or outside of the clubhouse and grounds.
3. Will comply with Clubs Non-Smoking Policy inside club facilities.
4. Will not sell alcohol beverages and accepts all liability for excessive alcohol drinking resulting in harm to club property or individual personal injury.
5. If using the club's kitchen/refrigerator all items must be accounted for and club reimbursed for loss or damage post-event.
6. A pre-walk through and sign-off with a Board member is required pre-event.
7. A post-event clean-up is required to bring facility back to similar pre-event condition.
8. A post-event walk-through and sign-off after event with same Board member.
9. Payment of \$ _____ if required is due prior to the event. The payment covers the following:
 - Use of club house, grounds and stocking of Trout pond
 - Electricity, heat and water
 - General light clean-up of interior area only pre-event
 - Walk through with same Board member before and after event.

Pre-Event Walk-Through

Member Signature: _____

Date: _____

Board Member Signature Pre-Event: _____

Date: _____

Post-Event Walk-Through

Member Signature: _____

Date: _____

Board Member Signature Post-Event: _____

Date: _____

¹ Definition of Member in Good Standing refer to the clubs By-Laws 25